## LEAGUE SUBSTITUTE SIGN UP SHEET

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Date://	TUESDAY 6:0	<b>0</b> pm
Teams playing:&	「	
Court #	Winning team #	

\*Winning team is responsible for turning in this completed score sheet

Red team name:	Team #
RED TEAM SCORE: 0 1 2 3	4 5 6 7 8 9 10 11 12
Red Team Capo Signature:	
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Green team name:	Team #
GREEN TEAM SCORE: 0 1 2 3	4 5 6 7 8 9 10 11 12
Green Team Capo Signature:	
Red Team Players (optional)	Green Team Players (optional)

an Italian American Club Boize Affiliate
Date:// <b>TUESDAY 6:45</b> pm
Teams playing:       &         Court #       Winning team #         *Winning team is responsible for turning in this completed score sheet
Red team name:       Team #         RED TEAM SCORE:       0       1       2       3       4       5       6       7       8       9       10       11       12         Red Team Capo Signature:
Green team name: Team # GREEN TEAM SCORE: 0 1 2 3 4 5 6 7 8 9 10 11 12 Green Team Capo Signature:
Red Team Players (optional)Green Team Players (optional)

Comments:





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Date:///	TUESDAY 7:30pm	า
Teams playing:&		
Court #	Winning team #	

\*Winning team is responsible for turning in this completed score sheet

Red team name:	Team #
RED TEAM SCORE: 0 1 2 3 4	4 5 6 7 8 9 10 11 12
Red Team Capo Signature:	
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Green team name:	Team #
GREEN TEAM SCORE: 0 1 2 3	4 5 6 7 8 9 10 11 12
Green Team Capo Signature:	
Red Team Players (optional)	Green Team Players (optional)
Red Team Players (optional)	Green Team Players (optional)
Red Team Players (optional)	Green Team Players (optional)

an Italian American Club Boize Affiliate
Date:// WEDNESDAY 6:00pm
Teams playing:&
Court # Winning team #
*Winning team is responsible for turning in this completed score sheet
Red team name:        Team #         RED TEAM SCORE:       0       1       2       3       4       5       6       7       8       9       10       11       12         Red Team Capo Signature:
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Green team name: Team #
GREEN TEAM SCORE: 0 1 2 3 4 5 6 7 8 9 10 11 12
Green Team Capo Signature:
Red Team Players (optional)       Green Team Players (optional)

Comments:





Date://			<b>5:45</b> pm	
Teams playing:	_&			
Court #		Winning team #		

\*Winning team is responsible for turning in this completed score sheet

Red team name:				Team	#	
RED TEAM SCORE: 0 1 2 3	456	78	9	10	11	12
Red Team Capo Signature:				~~~	~~	~~~~
Green team name:			7	Геат	#	
GREEN TEAM SCORE: 0 1 2 3	456	78	39	10	11	12
Green Team Capo Signature:						
Red Team Players (optional)	Gre	en Te	am F	Playe	rs (o	ptional)
Comments:						

An Italian American Club Boize Affiliate

Date: \_\_\_\_\_\_ MEDNESDAY 7:30pm

Teams playing: \_\_\_\_\_&\_\_\_\_
Court #\_\_\_\_\_ Winning team #

\*Winning team is responsible for turning in this completed score sheet

Red team name:	Team #
RED TEAM SCORE: 0 1 2 3	4 5 6 7 8 9 10 11 12
Red Team Capo Signature:	
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Green team name:	Team #
GREEN TEAM SCORE: 0 1 2 3	4 5 6 7 8 9 10 11 12
Green Team Capo Signature:	
Red Team Players (optional)	Green Team Players (option





an Italian American Club Boize Affiliate 💄

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Date://	TUESDAY	-
Teams playing:&		1
Court #	Winning team #	

\*Winning team is responsible for turning in this completed score sheet

Red team name:	Team #
RED TEAM SCORE: 0 1 2 3 4	5 6 7 8 9 10 11 12
Red Team Capo Signature:	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Green team name:	Team #
GREEN TEAM SCORE: 0 1 2 3 4	5 6 7 8 9 10 11 12
Green Team Capo Signature:	
Red Team Players (optional)	Green Team Players (optional)

Date:///	
Teams playing:8	&
Court #	Winning team #
Winning team is responsible	for turning in this completed score she
RED TEAM SCORE: 0 1 2	Team # 3 4 5 6 7 8 9 10 11 12
RED TEAM SCORE:   0   1   2     Red Team Capo Signature:	3 4 5 6 7 8 9 10 11 12
RED TEAM SCORE:       0       1       2         Red Team Capo Signature:	3 4 5 6 7 8 9 10 11 12
RED TEAM SCORE:       0       1       2         Red Team Capo Signature:	3 4 5 6 7 8 9 10 11 12



### **BASIC BOCCE RULES**

### PLAYERS

Bocce is played by two teams of 1 to 4 players, who earn points by throwing their bocce balls closest to a small ball called the "PALLINO."

The team captains (capos) manage the game, implement the basic bocce rules and resolve all differences.

Teams are formed at registration and must have at least four players. Other team members may be added at registration; there is no limit on team size. No one under thirteen years of age may play as a team member or as a substitute.

League-registered substitutes may be used in place of team members. No other substitutes are allowed except for League-registered substitutes. All players must be on a team roster or a registered substitute.

When any player leaves the game for any reason, they may not return to the game.

Only two substitutes on one team at a time.

For tournament play, only players on the team's roster may participate.

### COURTS

The League's courts are authorized for open play by the Bocce Ball Federation. They are 10 feet wide and 60 feet long.

The court is marked with 3 lines

- Two Red Foul lines -- marked at each end of the court 10 feet from the backboard.
- One White Half Court- A center court line extends from each sideline 30 feet from the backboard.

### **STARTING PLAY**

- All Boise Bocce League games are scheduled at a certain time and court location. There is a 15-minute grace period allowed for all team members to show up. If a team cannot field a full team, then the capo must either:
  - forfeit,
  - play with fewer players,
  - recruit a League-registered substitute, or
  - confer with the other team captain to reschedule the game if this is mutually agreeable.

If a capo decides to play shorthanded, only two bocce balls are allotted per player. For example, a team with three players will throw four balls at one end of the court and two balls at the other end.

- A coin toss determines which team throws the Pallino first and the color of balls each team will use. The winner of the toss can choose whether they want to toss the Pallino first or their choice of color. The loser of the coin toss takes the remaining choice.
- Teams are divided into two pairs and one pair plays at one end of the court and the other pair plays from the opposite end.
- Players may step on the red foul line, but may not have their foot completely over the foul line when releasing the pallino or the bocce ball.
- If a Player's foot crosses the foul line, the opposing team capo gives a warning for the first offense. The second offense results in a lost shot, and the Player's ball is removed from the court for that frame. Thus, a repeated foot fault may result in two lost shots.
- The Pallino is rolled or gently tossed by any member of the team. The player who tosses the Pallino also throws the first bocce ball.
- The Pallino's final resting place must be between the half court line and back wall on the opposite end, without hitting the wall. If the Pallino ends up at the back wall or outside the designated area, the other team throws the Pallino. However, the team that originally had the first right to throw the Pallino still delivers the first bocce ball.
- After the first bocce ball is played, the other team delivers their bocce balls until they "TAKE THE POINT AWAY." Teams take the point away by placing their bocce ball closest to the Pallino. If the other team cannot take the point away, they continue to throw their bocce balls until they take the point or use all four of their balls.
- If a player throws the wrong color bocce ball, it is replaced with the correct color ball after the bocce ball comes to rest.
- If there is a tie measurement after all balls have been played, neither team will receive any points. Play then resumes at the opposite end of the court. The team that threw the Pallino first, will throw the Pallino first in the replayed frame.

 During the course of play, if the Pallino is knocked backwards and comes to rest in front of the center court line, then the frame is over and no points are scored. Play switches to the opposite end and the team that threw the Pallino will throw the Pallino again. The same rule applies if the Pallino is hit out of the court.

### **BALL DELIVERY**

- OBJECTIVE- TO GET YOUR BALL CLOSEST TO THE PALLINO
- A player may roll, gently toss or bank his/her ball down the court. High arched throws are not allowed.
- Do not pick up the bocce balls prior to the player's turn to throw. Leave the bocce balls on the court.
- The ball must stay inbounds and the player who delivers the ball must remain behind the 10' foot foul line.
- If the rolled ball hits the back wall on the opposite end without hitting any other balls or the Pallino first, then that ball is disqualified and removed from the court. The team which threw the disqualified ball throws again until they take the point away or throw a qualified ball.
- A player may choose to hit an opponent's ball to knock it out of the way, or they can hit a ball from their own team to try and gain a more advantageous position.
- A player can grip the ball with his/her hand either over or under the ball, but it must be released with a MOTION BELOW THE WAIST.
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### PLAYER ROTATON

• The players on each team can choose to play both of their balls in any order. The player rotation can change from frame to frame, but no player may throw more than two balls.

### SCORING

- Players should never touch or move any ball or the pallino until the frame has ended and the capos agree on the score.
- If a player moves a ball before the end of the frame (thinking play is over) and the ball cannot accurately be relocated to its original position, then the ball is removed from the court and the team receives one point. If more than one ball was moved, the team receives additional points.
- When play resumes, only the team fouled against can be awarded points.
- At the end of the frame, points are given to the team whose balls are closer to the Pallino than the closest ball of the opposing team. Only one team scores in a frame.

- Teams can earn from 1-4 points depending on how many balls they have that are closer to the Pallino.
- It may be easy to determine the distance visually, but a capo may decide to measure at any time. See note above regarding scoring when a tie occurs.

### MEASUREMENTS

• Measurements are taken from the center of the Bocce ball to the center of the top of the Pallino. The end of the tape is placed at the outside center edge of the bocce ball, and the measurement is taken from atop the center of the Pallino.

#### HAVE FUN

# Proper Measurement Technique (most reliable generic method w/tape measure)

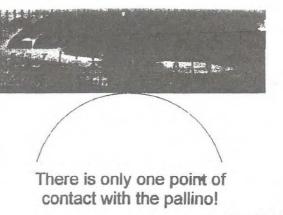
TAB end of tape

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## Bocce Ball

This method measures from the center of the bocce ball to the top center of the pallino, as shown above. The end of the tape is held securely at a point on the ball closest to the pallino. The measurement is taken by tilting the tape measure so the edge of the tape is in contact with the top of the pallino. This provides ONE point of contact with the pallino, and that point is the measurement to be compared to other measurements taken in the same manner with other balls in question. Of course, the shortest measurement reported is the that of the closest ball to the pallino, and, the point winner. Note: Since the pallino is approximately ½ the diameter of the bacce ball, this measurement technique is a natural and will result in quite reliable numbers that can be compared with accuracy.

Pallino



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## THE CULTURE OF THE BOISE BOCCE LEAGUE

The Boise Bocce League is a gathering of friends who enjoy the game and the chance to socialize with each other. There are several courtesies and practices that help to keep the games friendly, and it's important that all team members are aware of this.

## CAPO'S ROLE

The Capo is requested to educate all team members about the culture of the league. The Capo is responsible for team behavior and speaks for the team. Team members should not be involved in negotiations in any way on any subject. That's the Capo's job.

The Capo is the only player authorized to cross the white (middle) line onto the opposite end of the court. This is usually done during the game when a measurement is needed on the opposite court. Other team members should stay on their end of the court until the game is over.

The Capos are also expected to work together to decide point totals and measure balls when necessary. The Capo can designate another player to measure, if necessary.

Some team Capos score every frame, and walk to the opposite end of the court when necessary. We think this is a good idea, unless the score is obvious. It's important for the Capos to control the game and make decisions together, such as deciding when the final score has been determined and the balls can be cleared from the court.

## COURTESY

While everyone enjoys winning, keep in mind that the game of bocce is an opportunity to make friends. Feel free to congratulate all players when they are successful, and please refrain from saying or doing anything that would degrade another player. Please refrain from initiating or participating in conversations concerning politics, religion or other controversial topics.

## COACHING

Non-playing members or bystanders should not be "coaching" team members. It's okay for playing team members to quietly give advice or strategies to their team mates during the frame, e.g. which ball to hit or where to roll. But we do not want bystanders involved. This isn't fair to opposing team players and just delays the game.

## **KEEPING THE COURTS CLEAR**

The courts are for players. Friends and spectators should not be on the deck, the paved sidelines or on the court.

Capos should be on the court when throwing the bocce ball or scoring at the end of the frame. If the score is obvious, most Capos allow players at the opposite end to clear the balls from the court. Otherwise, team members should only be on the court when throwing the pallino or bocce ball.

Thanks, and enjoy the game of Bocce!

Boise Bocce League Committee

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### [HANDOUT CARD]

### **Boise Bocce League Etiquette**

- 1. The Capo is responsible for team behavior and speaks for the team. Players are not involved in negotiations; that's the Capo's job
- 2. The Capo is the only player authorized to cross the middle (white) line, usually when tallying the score at the other end of the court.
- 3. Capos work together to decide point totals and measure when necessary. Other players should stay off the court. Don't clear the court until the Capos have agreed on the point total.
- 4. Courts, the concrete deck and paved sideline are for players; friends should watch from the sidelines.
- 5. Outside coaches are not needed; teams coach themselves.
- 6. We play Bocce for fun. Respect other players.

Thanks, and enjoy the game of Bocce!

The Boise Bocce League Committee.